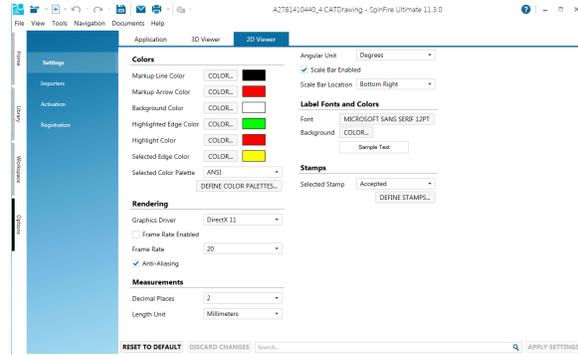
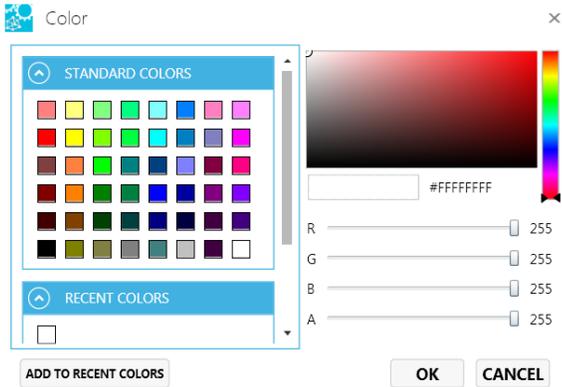


2D Viewer Settings

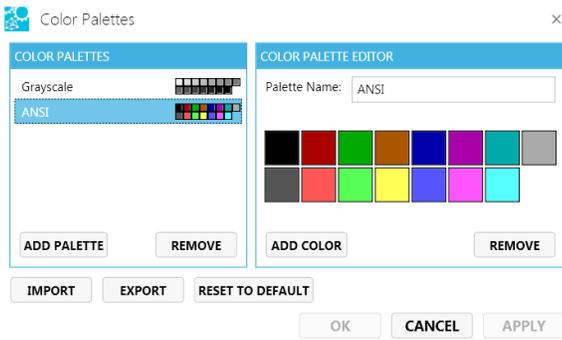
These settings affect the way SpinFire Ultimate displays your 2D images. You can specify the image background color, graphics driver, measurement parameters, and fonts and background color for labels.

After you have made desired changes to the 2D Viewer Settings page, be sure to click the **Apply Settings** button.

Click the respective **COLOR...** button to select the default colors for markup lines and arrows, the scene background, and highlights.



Selected Color Palette - Select from the dropdown list or create a custom color palette.



Graphics Driver - Select a graphics driver from the drop-down list. SpinFire Ultimate supports OpenGL, OpenGL 2, DirectX 9, and DirectX 11.

Frame Rate Enabled - Enable/disable control of animation frame rate.

Frame Rate - Increase frame rate for smoother animation; decrease for better responsiveness.

Values are: 15 to 30.

Anti-Aliasing - Enable/disable smoothing the jagged appearance of diagonal lines in a bitmapped image.

Decimal Places - Determines the default number of decimal places that are displayed in measurement labels.

Values are 0 to 10.

Length Units - Determines the default unit of measurement for Dimension markups. Units of measurement for *individual* Dimension markups can be changed from the right-click menu. See [Measuring and Annotating 2D Documents](#) and [Measuring and Annotating a 3D Model](#) for details.

Values are Kilometers, Meters, Centimeters, Millimeters, Micrometers, Nanometers, Miles, Feet, Inches, Mils, Micro-Inches.

Angular Unit - Specifies the default unit of measurement for angles.

Values are Deg-Min-Sec, Radians, Degrees, Grads.

Scale Bar Enabled - When enabled, the scale bar appears in 2D documents.

Scale Bar Location - Specifies the scale bar location in the 2D document.

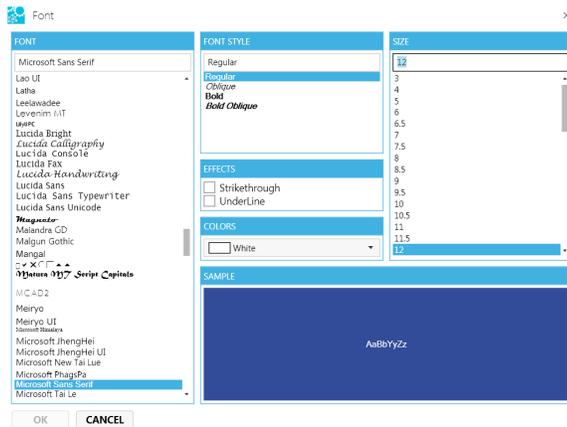
Grid/Ruler Unit - the default unit used for the grid/ruler.

Grid Cell Size - the default grid cell width and height sizes.

Font - Click the Font name (default is Microsoft Sans Serif 12 pt) to select font, font style, size, effects, and color for markup and measurement labels.

Background - Click the **Color...** button to select the markup label background color.

Fonts and background color for *individual* markups and measurements can be changed from the toolbar.



Selected Stamp - Determines the default stamp to use.

Define Stamps - Edit predefined stamp names, fonts, color, and size.
Add new stamps as desired.

Stamps

Double click the last blank row to add a new stamp definition.

NAME	FONT	COLOR
Accepted	Microsoft Sans Serif, 12pt	Black
Approved	Microsoft Sans Serif, 12pt	Green
Confidential	Microsoft Sans Serif, 12pt	Red
Draft	Microsoft Sans Serif, 12pt	Red
Final	Microsoft Sans Serif, 12pt	Red
For Review	Microsoft Sans Serif, 12pt	Black
Preliminary	Microsoft Sans Serif, 12pt	Black
Received	Microsoft Sans Serif, 12pt	Black
Rejected	Microsoft Sans Serif, 12pt	Red

IMPORT... EXPORT... RESET TO DEFAULT

OK CANCEL APPLY

Define Shortcut Toolbar - Click to configure the shortcut buttons (see [Shortcut Toolbar](#))

Related Topics

[Options](#)

[Controlling the View](#)